



INFORMATION SHEET

FOR MAD'S

2011 Battle of Rosedale Camporee

Rosedale Park
414 Federal City Rd.
Pennington, NJ

GPS Coordinates
N 40 19 38.4882
W 74 45 39.3186

For updated information, check <http://mad-bsa.org/fall2011>

Summary: The Battle of Rosedale Camporee will feature the 1st PA Regiment <http://mysite.verizon.net/vzeei5e7/thefirstparegiment/>. The 1st PA Regiment will be offering many different activities for the Scouts to participate in including musket firing, tomahawk throwing, log hauling, and many more demonstrations. A fife and drum corps will be playing throughout the day. Stations will include geocaching, flint and steel, and scarecrow building (Please Bring Your Own Clothes and Items to Decorate. Hay and Pole Supplied). A lake is on site for fishing. Anyone 16 or over would require a valid NJ fishing license. **Saturdays Events Require Scouts to be in Full Class A Uniform**

Location: Rosedale Park is part of the Mercer County Park Commission. The park is located at 414 Federal City Rd, Pennington, NJ 08534. GPS coordinates are:
GPS Coordinates N 40 19 38.4882 W 74 45 39.3186 The park is accessible off of Lawrenceville/Pennington Rd.(County Rd. 546).

Parking: Units May park trailers on the campsites with the hitch of the trailer facing the road. All vehicles must park along the tree line by the dumpsters and Porta-A-Johns. No parking of any vehicles in the split rail fence parking lot.

Check-in: Scout Troops may arrive no earlier than 6:00 pm on Friday. When the units enter the park they will be greeted by an adult Scout representative. You will then be escorted to your site with your vehicle for unloading and trailer drop off. Checking in will be at the campsite. Only the Scoutmaster and the Senior Patrol Leader, or the leaders acting in their capacity, can check in their unit. Leaders should have their tour permit available, a roster, and final registration numbers at check-in.

Campsite: Troops will be camping on flat to slightly sloping mowed grass. Access to the campsites are via paved roads. No vehicles will be allowed at campsite and trailers staying in campsites must not block the road when parked and must have the trailer hitch facing the road. The campsites are large enough to accommodate dining flies and shelters. Each campsite must be identified with a Troop banner, sign or gateway. Propane and liquid fuel stoves are allowed.

Water: There is a potable water spigot at the rear of the first red roof pavilion. Plan on bringing water jugs.

Prohibited Items: The following items are strictly prohibited: real or toy firearms; sling shots; B-B guns; bows and arrows; "paint ball" guns; crossbows; real or toy throwing or stabbing weapons (except for pocket knives) or items which could be used as such; explosives; sheath knives; fireworks; model rockets; alcoholic beverages; narcotics; hazardous materials. Scouts will not be allowed to bring electronic entertainment devices such as: gameboys, CD players, Mpeg players, radios and tape players.

Campfires: All camp fires must be in raised half barrels or copper fire pits. Do not dump the campfire ashes on the ground. They must be totally out and cool to the hand so that ashes can be disposed in the dumpsters.

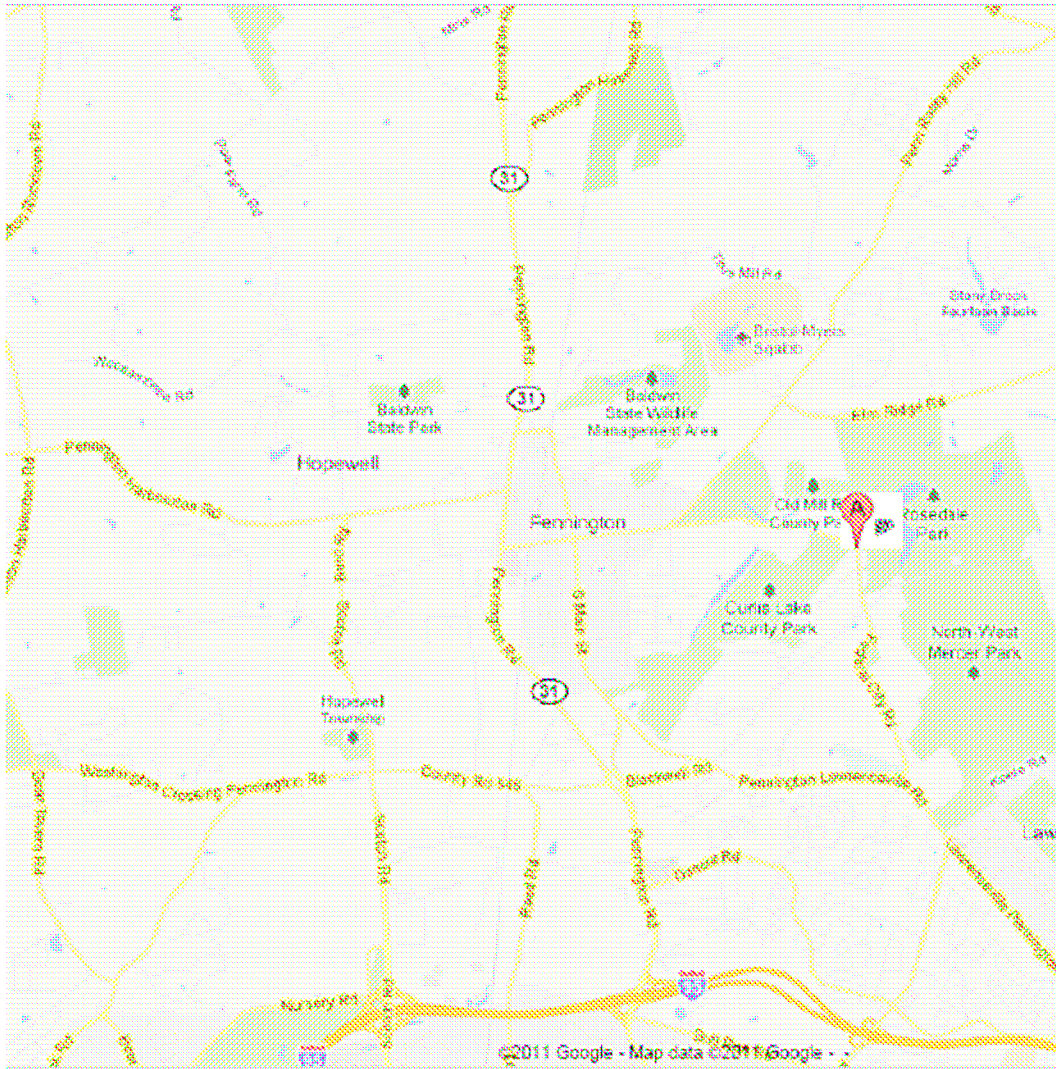
Time Period Dutch Oven Cookoff: Each Patrol/Troop may participate in the Dutch Oven Time Period Cook-off. "Time Period" refers to menu items from the 18th century culinary meals such as stews, cobblers, etc. Patrols/Troops may use any dessert/dinner recipe they wish, but it must be prepared and cooked in camp in a Dutch oven. One portion of the dessert/meal must be brought to the headquarters for judging on Saturday as per the time on the schedule. Each entry must be marked with your Troop number and patrol name. The Dutch oven dessert/meal will be judged based on taste, appearance and presentation. Participants may not be present during the judging.

Campfire and Awards Ceremony: A Re-enactor will be telling campfire stories. Winners of the scarecrow making contest, flint and steel competition, and Dutch Oven cook-off will be announced.

Check-Out: Troops may stay no later than 10:00 am on Sunday. All campsites will be inspected prior to check out. Each Troop must send a representative to the headquarters tent when they are ready for inspection. Once inspected, units will be checked out and given their patches. There is no closing ceremony on Sunday morning.

Refund Policy: **Sorry, no refunds after Monday, September 14, 2011**

Note: It is the policy of Mercer County Park Commission to not close the park to the general public even during private events. Therefore, non-Scouted may be present during the Camporee. The Buddy System MUST be enforced at all times. Flush toilets in the Bathroom Building are for Adults only. Scouts are to use the Porta-Johns provided.



2011 PRELIMINARY SCHEDULE

(AN OFFICIAL SCHEDULE WILL BE ISSUED AT CHECK IN)

FRIDAY, October 21nd

6:00 – 10:00 PM Registration & Camp Set up
10:00 PM Leader's Meeting (SM, SPL & Station POC) @ Covered Pavilion
11:00 PM Taps – Quiet in camp

SATURDAY, October 22nd

7:00 AM Reveille & Breakfast
8:30 AM Flag Ceremony and Announcements (Full Class A Uniform In Parade Field)
9:00 AM-12:00 PM Camporee Activities by The 1st PA Regiment
12:00 PM–1:00PM Lunch-(All Activities Closed)
1 PM-4:00 PM Camporee Activities Continue with Flint & Steel Competition,
Geocaching, and Scarecrow Building contest (Please Bring Your Own Clothes
and Items to Decorate. Hay and Pole Supplied)
5:00 PM Scarecrows must be completed
5:30 PM Dutch Oven Submissions due
5:30 PM-7:00 PM Dinner
7:30 PM Non Denominational Service at Pavilion
8:00 PM Campfire Ceremony & Awards – Lower Field Below the Pavilions
(Bring Camp Chairs)
11:00 PM Taps – Quiet in Camp

SUNDAY, October 23rd

7:00 AM Reveille & Breakfast
8:00 – 9:00 AM Break Camp & Prepare for checkout
8:30 – 10:00 AM Site Inspection, Check Out and patch distribution